

## Studying re-opened bugs in open source software

**Emad Shihab · Akinori Ihara · Yasutaka Kamei ·  
Walid M. Ibrahim · Masao Ohira · Bram Adams ·  
Ahmed E. Hassan · Ken-ichi Matsumoto**

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**Abstract** Bug fixing accounts for a large amount of the software maintenance resources. Generally, bugs are reported, fixed, verified and closed. However, in some cases bugs have to be re-opened. Re-opened bugs increase maintenance costs, degrade the overall user-perceived quality of the software and lead to unnecessary rework by busy practitioners. In this paper, we study and predict re-opened bugs through a case study on three large open source projects—namely Eclipse, Apache and OpenOffice. We structure our study along four dimensions: (1) the work habits dimension (e.g., the weekday on which the bug was initially closed), (2) the bug report dimension (e.g., the component in which the bug was found) (3) the bug fix dimension (e.g., the amount of time it took to perform the initial fix) and (4) the team dimension (e.g., the experience of the bug fixer). We build decision trees using the

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E. Shihab (✉)

Department of Software Engineering, Rochester Institute of Technology,  
Rochester, NY, USA  
e-mail: emad@se.rit.edu

A. Ihara · M. Ohira · K.-i. Matsumoto

Graduate School of Information Science, Nara Institute of Science and Technology,  
Takayama, Ikoma, Nara, Japan

A. Ihara

e-mail: akinori-i@is.naist.jp

M. Ohira

e-mail: masao@is.naist.jp

K.-i. Matsumoto

e-mail: matumoto@is.naist.jp

Y. Kamei

Graduate School and Faculty of Information Science and Electrical Engineering,  
Kyushu University, Nishi-ku, Fukuoka, Japan  
e-mail: kamei@ait.kyushu-u.ac.jp

aforementioned factors that aim to predict re-opened bugs. We perform top node analysis to determine which factors are the most important indicators of whether or not a bug will be re-opened. Our study shows that the comment text and last status of the bug when it is initially closed are the most important factors related to whether or not a bug will be re-opened. Using a combination of these dimensions, we can build explainable prediction models that can achieve a precision between 52.1–78.6 % and a recall in the range of 70.5–94.1 % when predicting whether a bug will be re-opened. We find that the factors that best indicate which bugs might be re-opened vary based on the project. The comment text is the most important factor for the Eclipse and OpenOffice projects, while the last status is the most important one for Apache. These factors should be closely examined in order to reduce maintenance cost due to re-opened bugs.

**Keywords** Bug reports · Re-opened bugs · Open source software

## 1 Introduction

Large software systems are becoming increasingly important in the daily lives of many people. A large portion of the cost of these software systems is attributed to their maintenance. In fact, previous studies show that more than 90 % of the software development cost is spent on maintenance and evolution activities (Erlikh 2000).

A plethora of previous research addresses issues related to software bugs. For example, software defect prediction work uses various code, process, social structure, geographic distribution and organizational structure metrics to predict buggy software locations (e.g., files or directories) (Zimmermann et al. 2007; Cataldo et al. 2009; D’Ambros et al. 2009; Graves et al. 2000; Moser et al. 2008; Bird et al. 2009b; Nagappan et al. 2008). Other work focuses on predicting the time it takes to fix a bug (Panjer 2007; Weiss et al. 2007; Kim and Whitehead 2006).

This existing work typically treats all bugs equally, meaning, the existing work did not differentiate between re-opened and new bugs. Re-opened bugs are bugs that were closed by developers, but re-opened at a later time. Bugs can be re-opened for

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W. M. Ibrahim · A. E. Hassan  
Software Analysis and Intelligence Lab (SAIL), Queen’s University,  
Kingston, ON, Canada

W. M. Ibrahim  
e-mail: walid@cs.queensu.ca

A. E. Hassan  
e-mail: ahmed@cs.queensu.ca

B. Adams  
Lab on Maintenance, Construction and Intelligence of Software (MCIS),  
École Polytechnique de Montréal, Montréal, QC, Canada  
e-mail: bram.adams@polymtl.ca

a variety of reasons. For example, a previous fix may not have been able to fully fix the reported bug. Or the developer responsible for fixing the bug was not able to reproduce the bug and might close the bug, which is later re-opened after further clarification.

Re-opened bugs take considerably longer to resolve. For example, in the Eclipse Platform 3.0 project, the average time it takes to resolve (i.e., from the time the bug is initially opened till it is fully closed) a re-opened bug is more than twice as much as a non-reopened bug (371.4 days for re-opened bugs vs. 149.3 days for non-reopened bugs). An increased bug resolution time consumes valuable time from the already-busy developers. For example, developers need to re-analyze the context of the bug and read previous discussions when a bug is re-opened. In addition, such re-opened bugs degrade the overall user-perceived quality of the software and often lead to additional and unnecessary rework by the already-busy practitioners.

This paper presents an exploratory study to determine factors that indicate whether a bug will be re-opened. Knowing which factors are attributed to re-opened bugs prepares practitioners to think twice before closing a bug. For example, if it is determined that bugs logged with high severity are often re-opened, then practitioners can pay special attention (e.g., by performing more thorough reviews) to such bugs and their fixes.

We combine data extracted from the bug and source control repositories of the Eclipse, Apache and OpenOffice open source projects to extract 24 factors that are grouped into four different dimensions:

1. **Work habits dimension:** which is used to gauge whether the work habits of the software practitioners initially closing the bug affect its likelihood of being re-opened. The main reason for studying this dimension is to possibly provide some insights about process changes (e.g., avoiding closing bugs during specific times) that might lead to a reduction in bug re-openings.
2. **Bug report dimension:** which is used to examine whether information in the bug report can be used to determine the likelihood of bug re-opening. The main reason for examining this dimension is to see whether information contained in the bug report can be used to hint a higher risk of a bug being re-opened in the future. Practitioners can then be warned about such data in order to reduce bug re-openings.
3. **Bug fix dimension:** which is used to examine whether the fix made to address a bug can be used to determine the likelihood of a bug being re-opened. The reason for studying this dimension is to examine whether certain factors related to the bug fix increase the likelihood of it being re-opened later. Insights about issues that might increase the likelihood of a bug being re-opened are helpful to practitioners so they can know what to avoid when addressing bugs.
4. **Team dimension:** which is used to determine whether the personnel involved with a bug can be used to determine the likelihood of a bug being re-opened. The reason for using this dimension is to examine whether certain personnel (e.g., more experienced personnel) should avoid or be discouraged to address bugs, in order to reduce bug re-openings.

To perform our analysis, we build decision trees and perform a Top Node analysis (Hassan and Zhang 2006; Sayyad and Lethbridge 2001) to identify the most important factors in building these decision trees. Furthermore, we use the extracted

factors to predict whether or not a closed bug will be re-opened in the future. In particular, we aim to answer the following research questions:

- Q1. Which of the extracted factors indicate, with high probability, that a bug will be re-opened?  
The factors that best indicate re-opened bugs vary based on the project. The comment text is the most important factor for the Eclipse and OpenOffice projects, while the last status is the most important one for Apache.
- Q2. Can we accurately predict whether a bug will be re-opened using the extracted factors?  
We use 24 different factors to build accurate prediction models that predict whether or not a bug will be re-opened. Our models can correctly predict whether a bug will be re-opened with precision between 52.1–78.6 % and recall between 70.5–94.1 %.

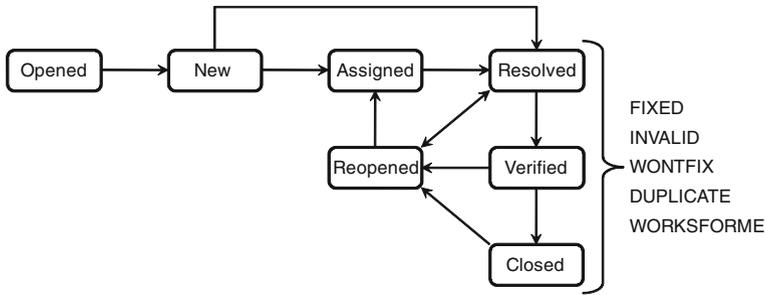
This paper extends an earlier conference paper (Shihab et al. 2010), in which we study and predict re-opened bugs in the Eclipse project. In this paper, we extend our previous work by conducting our study on two additional Open Source Systems (OSS), the Apache HTTP server and OpenOffice. Doing so reduces the threat to external validity and improves the generalizability of our findings since the three systems come from different domains (i.e., Integrated Development Environment (IDE) vs. Web Server vs. Productivity Suite) and are written in different programming languages (i.e., C/C++ vs. Java). In addition, we compare our findings for the three projects and provide insight about the way in which the important factors impact the likelihood of a bug being re-opened.

The rest of the paper is organized as follows. Section 2 describes the life cycle of a bug. Section 3 presents the methodology of our study. We detail our data processing steps in Section 4. The case study results are presented in Section 5. We compare the prediction results using different algorithms in Section 6. The threats to validity and related work are presented in Sections 8 and 9, respectively. Section 10 concludes the paper.

## 2 The Bug Life Cycle

Bug tracking systems, such as Bugzilla (<http://www.bugzilla.org/>), are commonly used to manage and facilitate the bug resolution process. These bug tracking systems record various characteristics about reported bugs, such as the time the bug was reported, the component the bug was found in and any discussions related to the bug. The information stored in bug tracking systems is leveraged by many researchers to investigate different phenomena (e.g., to study the time it takes to resolve bugs Mockus et al. 2002; Herraiz et al. 2008).

The life cycle of a bug can be extracted from the information stored in the bug tracking systems. We can track the different states that bugs have gone through and reconstruct their life cycles based on these states. For example, when bugs are initially logged, they are confirmed and labeled as new bugs. Then, they are triaged and assigned to developers to be fixed. After a developer fixes the bug, the fix is verified and the bug closed.



**Fig. 1** Bug resolution process (Bugzilla a bug's life cycle. <https://bugs.eclipse.org/bugs>)

A diagram representing the majority of the states bugs go through is shown in Fig. 1. When developers, testers or users experience a bug, they log/submit a bug report in the bug tracking system. The bug is then set to the *Opened* state. Next, the bug is triaged to determine whether it is a real bug and whether it is worth fixing. After the triage process, the bug is accepted and its state is updated to *New*. It then gets assigned to a developer who will be responsible to fix it (i.e., its state is *Assigned*). If a bug is known to a developer beforehand,<sup>1</sup> it is assigned to that developer, who implements the fix, after which the bug directly goes from the *New* state to the *Resolved\_FIXED* state. More typically, bugs are assigned to the most qualified developer (i.e., they go to the *Assigned* state), who then implements a fix for the bug, after which its state transitions into *Resolved\_FIXED*. In certain cases, a bug is not fixed by the developers because it is identified as being invalid (i.e., state *Resolved\_INVALID*), a decision was made to not fix the bug (i.e., state *Resolved\_WONTFIX*), it is identified as a duplicate of another bug (i.e., state *Resolved\_DUPLICATE*) or the bug is not reproducible by the developer (i.e., state *Resolved\_WORKSFORME*). Once the bug is resolved, it is verified by another developer or tester (state *Verified\_FIXED*) and finally closed (state *Closed*).

However, in certain cases, bugs are re-opened after their closure. This can be due to many reasons. For example, a bug might have been incorrectly fixed and resurfaces. Another reason might be that the bug was closed as being a duplicate and later re-opened because it was not actually a duplicate.

In general, re-opened bugs are not desired by software practitioners because they degrade the overall user-perceived quality of the software and often lead to additional and unnecessary rework by the already-busy practitioners. Therefore, in this paper we set out to investigate which factors best predict re-opened bugs. Then, we use these factors to build accurate prediction models to predict re-opened bugs.

### 3 Approach to Predict Re-opened Bugs

In this section, we describe the factors used to predict whether or not a bug will be re-opened. Then, we present decision trees and motivate their use in our study. Finally, we present the metrics used to evaluate the performance of the prediction models.

<sup>1</sup>For example, in some cases developers discover a bug and know how to fix it, however they create a bug report and assign it to themselves for book-keeping purposes.

### 3.1 Dimensions Used to Predict if a Bug will be Re-opened

We use information stored in the bug tracking system, in combination with information from the source control repository of a project to derive various factors that we use to predict whether a bug will be re-opened.

Table 1 shows the extracted factors, the type of the factor (e.g., numeric or nominal), an explanation of the factor and the rationale for using each factor. We have a total of 24 factors that cover four different dimensions. We describe each dimension and its factors in more detail next.

*Work Habits Dimension* Software developers are often overloaded with work. This increased workload affects the way these developers perform. For example, Śliwerski et al. (2005) showed that code changes are more likely to introduce bugs if they were done on Fridays. Anbalagan and Vouk (2009) showed that the time it takes to fix a bug is related to the day of the week when the bug was reported. Hassan and Zhang (2006) used various work habit factors to predict the likelihood of a software build failure.

These prior findings motivate us to include the work habit dimension in our study on re-opened bugs. For example, developers might be inclined to close bugs quickly on a specific day of the week to reduce their work queue and focus on other tasks. These quick decisions may cause the bugs to be re-opened at a later date.

The work habit dimension consists of four different factors. The factors of the work habit dimension are listed in Table 1. The time factor was defined as a nominal variable that can be *morning* (7 AM to 12 Noon), *afternoon* (Noon to 5 PM), *evening* (5 PM to 12 midnight) or *night* (midnight to 7 AM), indicating the hours of the day that the bug was initially closed on in the timezone of the project.

*Bug Report Dimension* When a bug is reported, the reporter of the bug is required to include information that describes the bug. This information is then used by the developers to understand and locate the bug. Several studies use that information to study the amount of time required to fix a bug (Mockus et al. 2002). For example, Panjer (2007) showed that the severity of a bug has an effect on its lifetime. In addition, a study by Hooimeijer and Weimer (2007) showed that the number of comments attached to a bug report affects the time it takes to fix it.

We believe that attributes included in a bug report can be leveraged to determine the likelihood of a bug being re-opened. For example, bugs with short or brief descriptions may need to be re-opened later because a developer may not be able to understand or reproduce them the first time around.

A total of 11 different factors make up the bug report dimension. They are listed in Table 1.

*Bug Fix Dimension* Some bugs are harder to fix than others. In some cases, the initial fix to the bug may be insufficient (i.e., it did not fully fix the bug) and, therefore, the bug needs to be re-opened. We conjecture that more complicated bugs are more likely to be re-opened. There are several ways to measure the complexity of a bug fix. For example, if the bug fix requires many files to be changed, this might be an indicator of a rather complex bug (Hassan 2009).

**Table 1** Factors considered in our study

Dim	Factor	Type	Explanation	Rationale
Work habits	Time	Nominal	Time in hours (morning, afternoon, evening, night) when the bug was first closed	Bugs closed at certain times in the day (e.g., late afternoons) are more/less likely to be re-opened
	Weekday	Nominal	Day of the week (e.g., Mon or Tue) when the bug was first closed	Bugs closed on specific days of the week (e.g., Fridays) are more/less likely to be re-opened
Bug report	Month day	Numeric	Calendar day of the month (0–30) when the bug was first closed	Bugs closed at specific periods like the beginning, mid or end of the month are more/less likely to be re-opened
	Month	Numeric	Month of the year (0–11) when the bug was first closed	Bugs closed in specific months (e.g., during holiday months like December) are more/less likely to be re-opened
	Day of year	Numeric	Day of the year (1–365) when the bug was first closed	Bugs closed in specific times of the year (e.g., later on in the year) are more/less likely to be re-opened
	Component	Nominal	Component the bug was found in (e.g., UI, Debug or Search)	Certain components might be harder to fix; bugs found in these components are more/less likely to be re-opened
	Platform	Nominal	Platform (e.g., Windows, MAC, UNIX) the bug was found in	Certain platforms are harder to fix bugs for, and therefore, their bugs are more likely to be re-opened
	Severity	Numeric	Severity of the reported bug. A high severity (i.e., 7) indicates a blocker bug and a low severity (i.e., 1) indicates an enhancement	Bugs with high severity values are harder to fix and are more likely to be re-opened
Number in CC list	Priority	Numeric	Priority of the reported bug. A low priority value (i.e., 1) indicates an important bug and a high priority value (i.e., 5) indicates a bug of low importance	Bugs with low priority value (i.e., high importance) are likely to get more careful attention and have a smaller chance of being re-opened
	Number of persons in the cc list of the logged bugs before the first re-open	Numeric	Number of persons in the cc list of the logged bugs before the first re-open	Bugs that have persons in the cc list are followed more closely, and hence, are more/less likely to be re-opened

Table 1 (continued)

Dim	Factor	Type	Explanation	Rationale
	Description size	Numeric	The number of words in the description of the bug	Bugs that are not described well (i.e., have a short description) are more likely to be re-opened
	Description text	Bayesian score	The text content of the bug description	Words included in the bug description (e.g., complex or difficult) can indicate whether the bug is more likely to be re-opened
	Number of comments	Numeric	The number of comments attached to a bug report before the first re-open	The higher the number of comments, the more likely the bug is controversial. This might lead to a higher chance of it being re-opened
	Comment size	Numeric	The number of words in all comments attached to the bug report before the first re-open	The longer the comments are, the more the discussion about the bug and the more/less likely it will be re-opened
	Comment text	Bayesian score	The text content of all the comments attached to the bug report before the first re-open	The comment text attached to a bug report may indicate whether a bug will be re-opened.
	Priority changed	Boolean	States whether the priority of the bug was changed after the initial report before the first re-open.	Bugs that have their priorities increased are generally followed more closely and are less likely to be re-opened
	Severity changed	Boolean	States whether the severity of the bug was changed after the initial report before the first re-open.	Bugs that have their severities increased are generally followed more closely and are less likely to be re-opened.
Bug fix	Time days	Numeric	The time it took to resolve a bug, measured in days. For re-opened bugs, we measure the time to perform the initial fix	The time it takes to fix a bug is indicative of its complexity and hence the chance of finding a good fix
	Last status	Nominal	The last status of the bug when it is closed for the first time	When bugs are closed using certain statuses (e.g., Worksforme or duplicate), they are more/less likely to be re-opened
	No. of files in fix	Numeric	The number of files edited to fix the bug for the first time	Bugs that require larger fixes, indicated by an increase in the number of files that need to be edited, are more likely to be re-opened

**Table 1** (continued)

Dim	Factor	Type	Explanation	Rationale
People	Reporter name	String	Name of the bug reporter	Bugs reported by specific individuals are more/less likely to be re-opened (e.g., some reporters may do a poor job reporting bugs)
	Fixer name	String	Name of the initial bug fixer	Bugs fixed by specific individuals are more/less likely to be re-opened (e.g., developers that work on complex functionality)
	Reporter experience	Numeric	The number of bugs reported by the bug reporter before reporting this bug	Experienced reporters know what information to provide in bug reports, therefore their bugs less likely to be re-opened
	Fixer experience	Numeric	The number of bug fixes the initial fixer performed before fixing this bug	Experienced fixers are more familiar with the project, therefore their bugs are less likely to be re-opened

The bug fix dimension uses factors to capture the complexity of the initial fix of a bug. Table 1 lists the three factors that measure the time it took to fix the bug, the status before the bug was re-opened and the number of files changed to fix the bug.

*People Dimension* In many cases, the people involved with the bug report or the bug fix are the reason that it is re-opened. Reporters may not include important information when reporting a bug, or they lack the experience (i.e., they have never reported a bug before). On the other hand, developers (or fixers) may lack the experience and/or technical expertise to fix or verify a bug, leading to the re-opening of the bug.

The people dimension, listed in Table 1, is made up of four factors that cover bug reporters, bug fixers and their experience.

The four dimensions and their factors listed in Table 1 are a sample of the factors that can be used to study why bugs are reopened. We plan (and encourage other researchers) to build on this set of dimensions to gain more insights into why bugs are re-opened.

### 3.2 Building Decision Tree-Based Predictive Models

To determine if a bug will be re-opened, we use the factors from the four aforementioned dimensions as input to a decision tree classifier. Then, the decision tree classifier predicts whether or not the bug will be re-opened.

We chose to use a decision tree classifier for this study since it offers an explainable model. This is very advantageous because we can use these models to understand what attributes affect whether or not a bug will be re-opened. In contrast, most other classifiers produce “black box” models that do not explain which attributes affect the predicted outcome.

To perform our analysis, we divide our data set into two sets: a training set and a test set. The training set is used to train the decision tree classifier. Then, we test the accuracy of the decision tree classifier using our test set.

The C4.5 algorithm (Quinlan 1993) was used to build the decision tree. Using the training data, the algorithm starts with an empty tree and adds decision nodes or leaves at each level. The information gain using a particular attribute is calculated and the attribute with the highest information gain is chosen. Further analysis is done to determine the cut-off value at which to split the attribute. This process is repeated at each level until the number of instances classified at the lowest level reaches a specified minimum. Having a large minimum value means that the tree will be strict in creating nodes at the different levels. On the contrary, making this minimum value small (e.g., 1) will cause many nodes to be added to the tree. To mitigate noise in our predictions and similar to previous studies (Ibrahim et al. 2010), our case study sets this minimum node size to 10.

To illustrate, we provide an example tree produced by the fix dimension, shown in Fig. 2. The decision tree indicates that when the `time_days` variable (i.e., the number of days to fix the bug) is greater than 13.9 and the last status is Resolved Fixed, then the bug will be re-opened. On the other hand, if the `time_days` variable is less than or equal to 13.9 and the number of files in the fix is less than or equal to 4 but greater than 2, then the bug will not be re-opened. Such explainable models can be

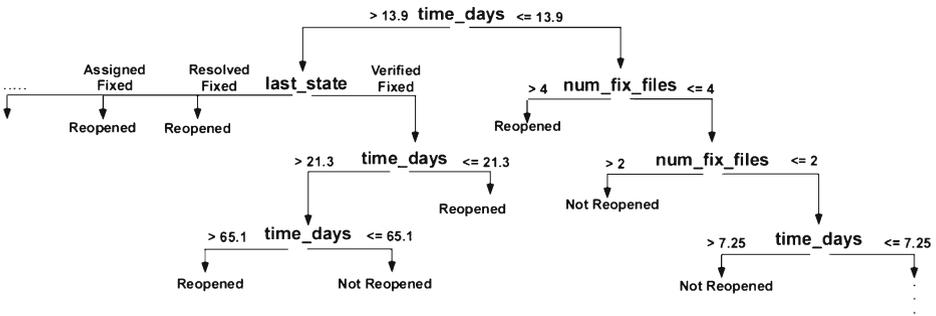


Fig. 2 Sample decision tree

leveraged by practitioners to direct their attention to bugs that require closer review before they are closed.

### 3.3 Evaluating the Accuracy of Our Models

To evaluate the predictive power of the derived models, we use the classification results stored in a confusion matrix. Table 2 shows an example of a confusion matrix.

We follow the same approach used by Kim et al. (2008), using the four possible outcomes for each bug. A bug can be classified as re-opened when it truly is re-opened (true positive, TP); it can be classified as re-opened when actually it is not re-opened (false positive, FP); it can be classified as not re-opened when it is actually re-opened (false negative, FN); or it can be classified as not re-opened and it truly is not re-opened (true negative, TN). Using the values stored in the confusion matrix, we calculate the widely used Accuracy, Precision, Recall and F-measure for each class (i.e., re-opened and not re-opened) to evaluate the performance of the predictive models.

The accuracy measures the number of correctly classified bugs (both the re-opened and the not re-opened) over the total number of bugs. It is defined as:

$$Accuracy = \frac{TP + TN}{TP + FP + TN + FN}. \tag{1}$$

Since there are generally less re-opened bugs than not re-opened bugs, the accuracy measure may be misleading if a classifier performs well at predicting the majority class (i.e., not re-opened bugs). Therefore, to provide more insights, we measure the precision and recall for each class separately.

1. **Re-opened precision:** Measures the percentage of correctly classified re-opened bugs over all of the bugs classified as re-opened. It is calculated as  $P(re) = \frac{TP}{TP+FP}$ .

Table 2 Confusion matrix

Classified as	True class	
	Re-open	Not re-open
Re-open	TP	FP
Not re-open	FN	TN

2. **Re-opened recall:** Measures the percentage of correctly classified re-opened bugs over all of the actually re-opened bugs. It is calculated as  $R(\text{re}) = \frac{TP}{TP+FN}$ .
3. **Not re-opened precision:** Measures the percentage of correctly classified, not re-opened bugs over all of the bugs classified as not re-opened. It is calculated as  $P(\text{nre}) = \frac{TN}{TN+FP}$ .
4. **Not re-opened recall:** Measures the percentage of correctly classified not re-opened bugs over all of the actually not re-opened bugs. It is calculated as  $R(\text{nre}) = \frac{TN}{TN+FP}$ .
5. **F-measure:** Is a composite measure that measures the weighted harmonic mean of precision and recall. For re-opened bugs it is measured as  $F\text{-measure}(\text{re}) = \frac{2 * P(\text{re}) * R(\text{re})}{P(\text{re}) + R(\text{re})}$  and for bugs that are not re-opened  $F\text{-measure}(\text{nre}) = \frac{2 * P(\text{nre}) * R(\text{nre})}{P(\text{nre}) + R(\text{nre})}$ .

A precision value of 100 % would indicate that every bug we classified as (not) re-opened was actually (not) re-opened. A recall value of 100 % would indicate that every actual (not) re-opened bug was classified as (not) re-opened.

To estimate the accuracy of the model, we employ 10-fold cross validation (Efron 1983). In 10-fold cross validation, the data set is partitioned into ten sets. Each of the ten sets contains 1/10 of the total data. Each of the ten sets is used once for validation (i.e., to test accuracy) and the remaining nine sets are used for training. We repeat this 10-fold cross validation ten times (i.e., we build 100 decision trees in total) and report the average.

## 4 Data Processing

To conduct our case study, we used three projects: Eclipse Platform 3.0, Apache HTTP Server and OpenOffice. The main reason we chose to study these three projects in our case study is because they are large and mature Open Source Software (OSS) projects that have a large user base and a rich development history. The projects also cover different domains (i.e., Integrated Development Environment (IDE) vs. Web Server vs. Productivity Suite) and are written in different programming languages (i.e., C/C++ vs. Java). We leveraged two data sources from each project, i.e., the bug database and the source code control (CVS) logs.

To extract data from the bug databases, we wrote a script that crawls and extracts bug report information from the project's online Bugzilla databases. The reports are then parsed and different factors are extracted and used in our study.

Most of the factors can be directly extracted from the bug report, however, in some cases we needed to combine the data in the bug report with data from the CVS logs. For example, one of our factors is the number of files that are changed to implement the bug fix. In most cases, we can use the files included in the submitted patch. However, sometimes the patch is not attached to the bug report. In this case, we search the CVS logs to determine the change that fixed the bug.

We used the J-REX (Shang et al. 2009) tool, an evolutionary code extractor for Java-based software systems, to perform the extraction of the CVS logs. The J-REX tool obtains a snapshot of the Eclipse CVS repository and groups changes into transactions using a sliding window approach (Śliwerski et al. 2005). The extracted logs contain the date on which the change was made, the author of the change, the comments by the author to describe the change and the files that were part of the change. To map the bugs to the changes that fixed them, we used the

**Table 3** Bug report data statistics

	Eclipse	Apache HTTP	OpenOffice
Total extracted bug reports	18,312	32,680	106,015
Resolved bug reports	3,903	28,738	86,993
Bug reports linked to code changes or patches	1,530	14,359	40,173
Re-opened bug reports	246	927	10,572
Not re-opened bug reports	1,284	13,432	29,601

approach proposed by Fischer et al. (2003) and later used by Zimmermann et al. (2007), which searches in the CVS commit comments for the bug IDs. To validate that the change is actually related to the bug, we made sure that the date of the change is on or prior to the close date of the bug. That said, there is no guarantee that the commits are bug fixes as they may be performing other types of changes to the code.

To use the bug reports in our study, we require that they be resolved and contain all of the factors we consider in our study. Table 3 shows the number of bug reports used from each project. To explain the data in Table 3, we use the Eclipse project as an example. We extracted a total of 18,312 bug reports. Of these 18,312 reports, only 3,903 bug reports were resolved (i.e., they were closed at least once). Of the resolved bug reports, 1,530 could be linked to source code changes and/or submitted patches. We use those 1,530 bug reports in our study. Of the 1,530 bug reports studied, 246 were re-opened and 1,284 were not.

For each bug report, we extract 24 different factors that cover the four dimensions described in Table 1. Most of the factors were directly derived from the bug or code databases. However, two factors in the bug report dimension are text-based and required special processing. Similar to prior work (Mizuno et al. 2007; Mizuno and Hata 2010), we apply a Naive Bayesian classifier (Meyer and Whateley 2004) on the description text and comment text factors to determine keywords that are associated with re-opened and non-re-opened bugs. We use a Naive Bayesian classifier since it is commonly used to process text in spam filters due to its simplicity, its linear computation time and accuracy (Michelakis et al. 2004). For this, we use a training set that is made up of two-thirds randomly selected bug reports. The Bayesian classifier is trained using two corpora that are derived from the training set. One corpus contains the description and comment text of the re-opened bugs<sup>2</sup> and the other corpus contains the description and comment text of the bugs that were not re-opened. The content of the description and comments are divided into tokens, where each token represents a single word. Since the bug comments often contain different types of text (e.g., code snippets), we did not stem the words or remove stop words. Prior work showed that stemming and removing stop words has very little influence on the final results of a Naive Bayesian model (Androutsopoulos et al. 2000).

The occurrence of each token is calculated and each token is assigned a probability of being attributed to a re-opened or not re-opened bug. These probabilities are based on the training corpus. Token probabilities are assigned based on how far their spam probability is from a neutral 0.5. If a token has never been seen before, it is

<sup>2</sup>For re-opened bugs, we used all the comments posted before the bugs were re-opened.

assigned a probability of 0.4. The reason for assigning a low probability to new tokens is that they are considered innocent. The assumption here is that tokens associated with spam (or in our case re-opened bugs) will be familiar.

The probabilities of the highest 15 tokens are combined into one (Graham 2002), which we use as a score value that indicates whether or not a bug will be re-opened. The choice of 15 tokens is motivated by prior work (e.g., Ibrahim et al. 2010). Generally, the number of tokens provides a tradeoff between accuracy and complexity (i.e., having too little tokens may not capture enough information and having too many tokens may make the models too complex). A score value close to 1 indicates that the bug is likely to be re-opened and vice versa. The score values of the description and comment text are then used in the decision tree instead of the raw text.

*Dealing with Imbalance in Data* One issue that many real-world applications (e.g., in vision recognition (Sánchez et al. 2001), bioinformatics (Barandela et al. 2003), credit card fraud detection (Chan and Stolfo 1998) and bug prediction (Sayyad and Lethbridge 2001)) suffer from is data imbalance. What this means is that one class (i.e., majority) usually appears a lot more than another class (i.e., minority). This causes the decision tree to learn factors that affect the majority class without trying to learn about factors that affect the minority class. For example, in Eclipse the majority class is non-reopened bugs which has 1,284 bugs and the minority class is re-opened bugs, which contains 246 bugs. If the decision tree simply predicts that none of the bugs will be re-opened, then it will be correct 83.9 % of the time (i.e.,  $\frac{1284}{1530}$ ). We discuss this observation in more detail in Section 6.

To deal with this issue of data imbalance, we must increase the weight of the minority class. A few different approaches have been proposed in the literature:

1. **Re-weighting the minority class:** Assigns a higher weight to each bug report of the minority class. For example, in our data, we would give a weight of 5.2 (i.e.,  $\frac{1284}{246}$ ) to each re-opened instance.
2. **Re-sampling the data:** Over- and under- sampling can be performed to alleviate the imbalance issue. Over-sampling increases the minority class instances to become at the same level as the majority class. Under-sampling decreases the majority class instances to reach the same level as the minority class. Estabrooks and Japkowicz (2001) recommend performing both under- and over-sampling, since under-sampling may lead to useful data being discarded and over-sampling may lead to over-fitted models.

We built models using both re-weighting and re-sampling using the AdaBoost algorithm (Freund and Schapire 1995) available in the WEKA machine learning framework (Witten and Frank 2005). We performed both over- and under-sampling on the training data and predicted using an imbalanced test data set (since real-life data is imbalanced). We did the same using the re-weighting approach. Using re-sampling achieves better prediction results, therefore we decided to only use this in all our experiments. A similar finding was made in previous work (Ibrahim et al. 2010).

It is important to note here that we re-sampled the training data set only. The test data set was not re-sampled or re-weighted in any way and maintained the same ratio of re-opened to non-re-opened bugs as in the original data set.

## 5 Case Study Results

In this section, we present the results of our case study on the Eclipse Platform 3.0, Apache HTTP server and OpenOffice projects. We aim to answer the two research questions posed earlier. To answer the first question we perform a Top Node analysis (Hassan and Zhang 2006; Sayyad and Lethbridge 2001) using each of the dimensions in isolation (to determine the best factors within each dimension) and using all of the dimensions combined (to determine the best factors across all dimensions). Then, we use these dimensions to build decision trees that accurately predict whether or not a bug will be re-opened.

Q1. *Which of the extracted factors indicate, with high probability, that a bug will be re-opened?*

We perform *Top Node analysis* to identify factors that are good indicators of whether or not a bug will be re-opened. In Top Node analysis, we examine the top factors in the decision trees created during our  $10 \times 10$ -fold cross validation. The most important factor is always the root node of the decision tree. As we move down the decision tree, the factors become less and less important. For example, in Fig. 2, the most important factor in the tree is `time_days`. As we move down to level 1 of the decision tree, we can see that `last_state` and `num_fix_files` are the next important factors and so on. In addition to the level of the tree that a factor appears in, the occurrence of a factor at the different levels is also important. The higher the occurrence, the stronger the confidence about the importance of that factor.

### 5.1 Team Dimension

Table 4 presents the results of the Top Node analysis for the team dimension. For the **Eclipse** project, the reporter name and the fixer name are the most important factors in the team dimension. Out of the 100 decision trees created (i.e.,  $10 \times 10$ -fold cross validation), the reporter name is the most important in 51 trees and the fixer name was the most important in the remaining 49 trees. In **Apache** the reporter name is the most important factor in all 100 decision trees created for the team dimension. On the other hand, in **OpenOffice** the fixer name is the most important factor in all 100 decision trees.

Hence, our finding shows that the reporter name and the fixer name are the most important factors in the team dimension. This indicates that some reporters and developers are more likely to have their bugs re-opened than others. The fixer experience is also important, ranking highly in level 1 of the decision trees of the Eclipse and OpenOffice projects.

It is important to note that in level 1 of the tree presented in Table 4, the frequencies of the attributes sum up to more than 200 (which would be the case when the attributes used were binary). This is because the Fixer name and reporter name variables are of type string and are converted to multiple nominal variables. Therefore, the frequencies of the attributes at level 1 of the tree sum up to more than 200.

This effect also made it hard to understand the concrete effect of the most important factors in each project. For example, a decision tree would say “if developer A

**Table 4** Top node analysis of the team dimension

Level	Eclipse		Apache		OpenOffice	
	#	Attribute	#	Attribute	#	Attribute
0	51	Reporter name	100	Reporter name	100	Fixer name
	49	Fixer name				
1	315	Fixer experience	1098	Fixer name	1490	Fixer experience
	277	Reporter name	1013	Fixer experience	480	Reporter name
	248	Reporter experience	862	Reporter experience	176	Reporter experience
	202	Fixer name				

is the fixer and the developer experience is  $> 10$  bugs, then the bug is re-opened”. Another branch of the tree might say “if developer B is the fixer and the developer experience is  $> 10$  bugs, then the bug is not re-opened”. In such a case, it is difficult to determine the effect of the developer experience factor.

Therefore, in addition to examining the decision trees, we generated logistic regression models and used the coefficients of the factors to quantify the effect of the factor on a bug being re-opened (Mockus 2010). In particular, we report the odds ratios of the analyzed factors. Odds ratios are the exponent of the logistic regression coefficients and indicate the increase to the likelihood of a bug being re-opened that 1 unit increase of the factor value causes. Odds ratios greater than 1 indicate a positive relationship between the independent (i.e., factors) and dependent variables (i.e., an increase in the factor value will cause an increase in the likelihood of a bug being re-opened). For example, an odds ratio of 1.06 means that for each unit increase in the value of the factor, the likelihood of a bug being re-opened increases by 6 %. Odds ratios less than 1 indicate a negative relationship, or in other words, an increase in the independent variable will cause a decrease in the likelihood of the dependent variable. For example, an odds ratio of 0.99 means that for a one unit increase in the value of a factor, the likelihood of a bug being re-opened decreases by 1 %.

Different fixer and reporter names were associated with different effects on a bug being re-opened. For the sake of privacy, we do not mention the effect of specific fixer and reporter names, and only discuss the effect of the fixer and reporter experience on a bug being re-opened.

In Eclipse, we found a negative, but weak, effect between the reporter experience (odds ratio 0.99) and developer experience (odds ratio 0.99) and the likelihood of a bug being re-opened. This means that more experienced reporters and developers are less likely to have their bugs re-opened. In Apache we also found a negative and weak effect on reporter experience (odds ratio 0.99) and the likelihood of a bug being re-opened. In OpenOffice, we found a negative and weak effect between the developer experience (odds ratio 0.99) and the likelihood of a bug being re-opened.

## 5.2 Work Habit Dimension

Table 5 shows the results of the Top Node analysis for the work habit dimension. In **Eclipse** and **Apache**, the day of the year and the day of the month the bug was closed in, were the most important factors. In the 100 decision trees created, the day of the year was the most important factor 76 and 97 times for Eclipse and Apache, respectively. For Apache, another important factors (i.e., in level 1) is the weekday that the bugs were closed in. For **OpenOffice**, the week day factor is the

**Table 5** Top node analysis of the work habit dimension

Level	Eclipse		Apache		OpenOffice	
	#	Attribute	#	Attribute	#	Attribute
0	76	Day of year	97	Day of year	90	Week day
	20	Month day	3	Month day	10	Time
	2	Time				
	1	Week day				
	1	Month day				
1	39	Day of year	73	Week day	412	Day of year
	31	Month day	68	Month day	134	Time
	22	Month	30	Day of year	73	Month
	20	Time	7	Time	28	Month day
	15	Week day	3	Month	23	Week day
	6	Day of year				

most important factor in 90 of the decision trees built for the OpenOffice project. The time factor was the most important in 10 of the 100 decision trees. Similar to the Eclipse and Apache projects, the day of the year was also important for the OpenOffice project (i.e., in level 1).

Examining the effect of the important factors for Eclipse showed that bugs closed later on in the year (i.e., day of the year) are more likely to be re-opened (odds ratio 1.05). We also find that bugs reported later in the month are less likely to be re-opened (odds ratio 0.95). In Apache, bugs closed later in the year have a negative, but weak, effect on bug re-opening (odds ratio 0.99). In OpenOffice, we found a negative relationship to bug re-opening for bugs closed on all days of the week (odds ratios in the range of 0.79–0.99), except for Wednesday where there was a positive relationship (odds ratio 1.03). For time, we find a weak and positive relationship between bugs closed in the morning (odds ratio 1.07) or at night (odds ratio 1.04) with bug re-opening.

### 5.3 Bug Fix Dimension

Table 6 presents the Top Node analysis results for the bug fix dimension. For **Eclipse**, the time days factor, which counts the number of days it took from the time the bug was opened until its initial closure (i.e., the time it took to initially resolve the bug), is the most important factor in the fix dimension in 90 of the 100 decision trees. The number of files touched to fix the bug and the last status the bug was in when it was

**Table 6** Top node analysis of the bug fix dimension

Level	Eclipse		Apache		OpenOffice	
	#	Attribute	#	Attribute	#	Attribute
0	90	Time days	100	Last status	100	Last status
	5	No. fix files				
	5	Last status				
1	93	No. fix files	261	Time days	293	Time days
	57	Last status	210	No. fix files	62	No. fix files
	38	Time days				

closed were the most important factor in 5 of the 100 trees. In the case of **Apache** and **OpenOffice**, the last status the bug was in when it was closed (i.e., before it was reopened) was the most important factor in all 100 decision trees. Also important are the number of days it took to close the bug (i.e., time days fact) and the number of files in the fix, as shown by their importance in levels 1 of the decision trees.

As for the effect of the factors, in Eclipse we found that there is practically no effect between the number of days it takes to close a bug (odds ratio 1.0) and the likelihood of a bug being re-opened. To put things in perspective, we found that an increase of 365 days, increases the chance of the likelihood of a bug being re-opened by 0.4 %. In addition, we found that bugs in the “resolved\_duplicate”, “resolved\_worksforme” and “resolved\_invalid” states before their final closure had the strongest chance of being re-opened. This means that when a bug is in any of those three aforementioned states before being closed, it should be closely verified since it is likely that it will be re-opened.

For Apache, bugs in the “resolved\_duplicate”, “resolved\_wontfix”, “resolved\_invalid”, “verified\_invalid” and “resolved\_worksforme” states were the most likely to be re-opened. In OpenOffice, we found that bugs in the “resolved\_duplicate”, “verified\_wontfix”, “verified\_invalid” and “verified\_worksforme” states prior to being closed were the most likely to be re-opened.

#### 5.4 Bug Report Dimension

The Top Node analysis results of the bug report dimension are shown in Table 7. For the **Eclipse** project, the comment text content included in the bug report factor is the most important in this dimension, showing up as the most important in 94 of the 100 decision trees.

We examine the words that appear the most in the description and comments of the bugs. These are the words the Naive Bayesian classifier associates with re-opened and not re-opened bugs. Words such as “control”, “background”, “debugging”, “breakpoint”, “blocked” and “platforms” are associated with re-opened bugs. Words such as “verified”, “duplicate”, “screenshot”, “important”, “testing” and “warning” are associated with bugs that are not re-opened.

To shed some light on our findings, we manually examined ten of the re-opened bugs for each of the studied systems. We found that three of these re-opened bugs

**Table 7** Top node analysis of the bug report dimension

Level	Eclipse		Apache		OpenOffice	
	#	Attribute	#	Attribute	#	Attribute
0	94	Comment text	100	Description text	100	Comment text
	6	Description text				
1	181	Description text	105	Comment text	101	Description text
	16	Comment text	89	No. of comments	84	No. of comments
	1	Severity changed	1	Description size	9	No. in CC list
					5	Comment text
				1	Comment size	

involved threading issues. The discussions of these re-opened bugs talked about running processes in the “background” and having “blocked” threads. In addition, we found that bugs that involve the debug component were frequently re-opened, because they are difficult to fix. For example, we found comments such as “*Verified except for one part that seems to be missing: I think you forgot to add the...*” and “*This seems more difficult that[than] is[it] should be. I wonder if we can add...*”.

For **Apache**, the description text is the most important factor in the bug report dimension. This finding is contrary to our observation in the Eclipse project, in which the comment text is shown to be the most important factor. However, the comment text is also of importance in the Apache project, appearing in level 1 of the decision trees.

The words that the Naive Bayesian classifier associates with re-opened bugs included words such as “cookie”, “session”, “block” and “hssfeventfactory” are associated with re-opened bugs. Words such as “attachment”, “message”, “ant”, “cell” and “code” are associated with bugs that are not re-opened.

Manual examination of ten of the re-opened bugs shows that four of the re-opened bugs in Apache are related to compatibility issues. For example, in one of the bugs examined, the bug was re-opened because the initial fix cloned a piece of code but did not modify the cloned code to handle all cases in its context. We found comments that said “*...The fix for this bug does not account for all error cases. I am attaching a document for which the code fails...*”. A later comment said “*...I see what’s missing. We borrowed the code from RecordFactory.CreateRecords but forgot to handle unknown records that happen to be continued...*”.

In another example, the bug was being deleted because it was difficult to fix, and even after a fix was done, it did not fix the bug entirely. One of the comments that reflects the difficulty of the bug says “*...This bug is complex to fix, and for this reason will probably not be fixed in the 4.0.x branch, but more likely for 4.1. This will be mentioned in the release notes...*”. After the bug was initially fixed, a later comment attached by the developer who re-opened the bug says “*While the new session is now being created and provided to the included resource, no cookie is being added to the response to allow the session to be retrieved when direct requests to the included context are recieved...*”

Similar to the Eclipse project, in **OpenOffice** the comment text is the most important factor in the bug report dimension. The description text and the number of comments are also shown to be important, appearing in level 1 of the decision trees.

The Naive Bayesian classifier associates words such as “ordinal”, “database”, “dpcc”, “hsqldb” and “sndfile” with re-opened bugs, whereas words such as “attached”, “menu”, “button”, “wizard” and “toolbar” were associated with bugs that are not re-opened.

A manual examination of ten of the re-opened bugs shows that seven of the re-opened bugs in OpenOffice are related to database access issues. In one of the examined bugs, the issue was related to a limitation of the HSQL database engine being used, where the reporter says “*Fields (names, data types) in HSQL-based tables cannot be modified after the table has been saved..*”. The bug is closed since this seemed to be a limitation of the HSQL database engine, as reported in this comment “*that would be nice, however I think it’s (currently) a limitation of the used hsqldb database engine*”. Later on, support was added and the bug was re-opened and fixed.

## 5.5 All Dimensions

Thus far, we looked at the dimensions in isolation and used Top Node analysis to determine the most important factors in each dimension. Now, we combine all of the dimensions together and perform the Top Node analysis using all of the factors. The Top Node analysis of all dimensions is shown in Table 8.

In **Eclipse**, the comment text is determined to be the most important factor amongst all of the factors considered in this study. In addition, the description text content is the next most important factor. For **Apache**, the last status of the bug when it is closed is the most important factor, followed by the description and comment text. Similar to the Eclipse project, in **OpenOffice** the comment text is shown to be the most important factor. The next most important factor is the last status factor, which appears in level 1 of the decision trees.

*The comment text is the most important factor for the Eclipse and OpenOffice projects, while the last status is the most important one for Apache.*

Q2. *Can we accurately predict whether a bug will be re-opened using the extracted factors?*

Following our study on which factors are good indicators of re-opened bugs, we use these factors to predict whether a bug will be re-opened. First, we build models that use only one dimension to predict whether or not a bug will be re-opened. Then, all of the dimensions are combined and used to predict whether or not a bug will be re-opened.

Table 9 shows the prediction results produced using decision trees. The results are the averages of the 10 times 10-fold cross validation. Since we are reporting the average of 100 runs, we also report the variance to give an indication of how much the results vary across runs. The variance of the measures is shown in brackets

**Table 8** Top node analysis across all dimensions

Level	Eclipse		Apache		OpenOffice	
	#	Attribute	#	Attribute	#	Attribute
0	96	Comment text	100	Last status	100	Comment text
	4	Description text				
1	180	Description text	280	Description text	200	Last status
	11	Comment text	132	Comment text		
	3	Severity changed	2	Time		
	1	Time	19	Month		
			1	Description size		
			10	Month day		
			8	No. of fix files		
		37	No. of comments			
		1	Severity			
		3	Fixer experience			

**Table 9** Prediction results

Dim.	Re-open		Re-open		Re-open		Not re-reopen		Not re-open		Acc.
	Prec.	Rec.	F-meas.	Prec.	Rec.	F-meas.	Prec.	Rec.	F-meas.		
Eclipse	Team	18.3(0.13)	45.5(1.1)	25.9(0.26)	85.4(0.05)	61.0(0.29)	71.0(0.15)	58.5(0.19)			
	Work habit	21.8(0.14)	54.1(1.2)	30.9(0.28)	87.7(0.07)	62.5(0.36)	72.8(0.19)	61.2(0.23)			
	Fix	18.9(0.06)	68.2(2.0)	29.5(0.17)	88.2(0.13)	44.1(0.94)	58.1(0.70)	47.9(0.46)			
	Bug	<b>51.3(0.74)</b>	<b>72.5(0.81)</b>	<b>59.5(0.48)</b>	<b>94.3(0.03)</b>	<b>86.2(0.22)</b>	<b>89.9(0.07)</b>	<b>83.9(0.15)</b>			
Apache	All	52.1(0.99)	70.5(0.69)	59.4(0.55)	93.9(0.02)	86.8(0.21)	90.2(0.07)	84.2(0.15)			
	Team	8.4(0.01)	46.7(0.29)	14.4(0.02)	94.7(0.00)	65.3(0.04)	77.2(0.02)	64.1(0.03)			
	Work habit	7.0(0.01)	38.3(0.32)	11.9(0.03)	93.9(0.00)	65.1(0.02)	76.9(0.01)	63.4(0.02)			
	Fix	<b>40.1(0.08)</b>	<b>89.8(0.12)</b>	<b>55.4(0.08)</b>	<b>99.2(0.00)</b>	<b>90.7(0.01)</b>	<b>94.7(0.00)</b>	<b>90.6(0.01)</b>			
OpenOffice	Bug	28.5(0.06)	73.3(0.18)	40.9(0.08)	97.9(0.00)	87.2(0.02)	92.2(0.01)	86.3(0.02)			
	All	52.3(0.09)	94.1(0.05)	67.2(0.07)	99.6(0.00)	94.1(0.01)	96.7(0.00)	94.0(0.00)			
	Team	57.5(0.02)	71.9(0.03)	63.8(0.01)	88.8(0.00)	81.0(0.01)	84.8(0.00)	78.6(0.01)			
	Work habit	50.2(0.01)	75.6(0.03)	60.3(0.01)	89.4(0.00)	73.2(0.02)	80.5(0.01)	73.9(0.01)			
All	Fix	44.0(0.01)	<b>87.3(0.04)</b>	58.5(0.01)	<b>93.0(0.01)</b>	60.3(0.04)	73.1(0.02)	67.4(0.01)			
	Bug	<b>63.4(0.01)</b>	81.4(0.02)	<b>71.3(0.01)</b>	92.6(0.00)	<b>83.2(0.01)</b>	<b>87.6(0.00)</b>	<b>82.7(0.00)</b>			
	All	78.6(0.02)	89.3(0.01)	83.6(0.01)	95.9(0.00)	91.3(0.01)	93.6(0.00)	90.8(0.00)			

besides each average value. Ideally, we would like to obtain high precision, recall and F-measure values, especially for the re-opened bugs.

**Eclipse** Out of the four dimensions considered, the bug report dimension was the best performing. It achieves a re-opened precision of 51.3 %, a re-opened recall of 72.5 % and 59.5 % re-opened F-measure. The bug report dimension was also the best performer for not-reopened bugs; achieving a not re-opened precision of 94.3 %, not re-opened recall of 86.2 % and 89.9 % not re-opened F-measure. The overall accuracy achieved by the bug report dimension is 83.9 %. The rest of the dimensions did not perform nearly as well as the bug report dimension.

To put our prediction results for re-opened bugs in perspective, we compare the performance of our prediction models to that of a random predictor. Since the re-opened class is a minority class that only occurs 16.1 % of the time, a random predictor will be accurate 16.1 % of the time. Our prediction model achieves 51.3 % precision, which is approximately a three-fold improvement over a random prediction. In addition, our model achieves a high recall of 72.5 %.

**Apache** The bug fix dimension is the best performing dimension. It achieves a re-opened precision of 40.1 %, a re-opened recall of 89.8 % and F-measure of 55.4 %. The bug fix dimension also achieves the best not re-opened precision of 99.2 %, recall of 90.7 % and F-measure of 94.7 %. The overall accuracy of the bug fix dimension is 90.6 %.

Combining all of the dimensions improves the re-opened precision to 52.3 %, the re-opened recall to 94.1 % and the re-opened F-measure to 67.2 %. Furthermore, combining all of the dimensions improves the not re-opened precision to 99.6 %, recall to 94.1 % and F-measure to 96.7 %. The overall accuracy is improved to 94.0 %.

In the case of Apache, re-opened bugs appear in only 6.5 % of the total data set. This means that our re-opened precision improves over the random precision by more than eight times. At the same time, we are able to achieve a very high recall of 94.1 %.

**OpenOffice** Similar to the Eclipse project, the bug report dimension is the best performing dimension for the OpenOffice project. The re-opened precision is 63.4 %, the re-opened recall is 87.3 % and the re-opened F-measure is 71.3 %. The not re-opened precision is 93.0 %, recall of 83.2 % and not re-opened F-measure of 87.6 %. The overall accuracy of the bug report dimension is 82.7 %.

Using all of the dimensions in combination improves the re-opened precision to 78.6 % (a three-fold improvement over a random predictor), the re-opened recall to 89.3 % and the re-opened F-measure to 83.6 %. The not re-opened precision improves to 95.9 %, the not re-opened recall improves to 91.3 % and the not re-opened F-measure improves to 93.6 %. The overall accuracy improves to 90.8 %.

## 5.6 Final Remarks

As shown in Table 9, the precision varies across projects. For example, for Eclipse the precision is 52.1 %, whereas for OpenOffice it is 78.6 %. One factor that influences the precision value of prediction models is the ratio of re-opened to not re-opened

bug reports (Menzies et al. 2007). This ratio is generally used a baseline precision value (Lee et al. 2011; Shihab et al. 2011). Table 3 shows that the baseline precision for Eclipse is  $\frac{246}{1530} = 16.1\%$ , whereas the baseline precision for OpenOffice is  $\frac{10572}{40173} = 26.3\%$ . Therefore, we expect our prediction models to perform better in the case of OpenOffice compared to Eclipse. Another factor that influences the variation in prediction results is the fact that we are using the same factors for all projects. In certain cases, some factors may perform better for some projects than others.

Overall, our results show that fairly accurate prediction models can be created using a combination of the four dimensions. However, although combining all of the dimensions provides a considerable improvement over using the best single dimension for the Apache and OpenOffice projects, it only provides a slight improvement for the Eclipse project. Having a predictor that can perform well without the need to collect and calculate many complex factors makes it more attractive for practitioners to adopt the prediction approach in practice.

***We can build explainable prediction models that can achieve a precision of 52.1–78.6 % and a recall of 70.5–94.1 % recall when predicting whether a bug will be re-opened and a precision between 93.9–99.6 % and recall of 86.8–94.1 % when predicting if a bug will not be re-opened.***

## 6 Comparison with Other Prediction Algorithms

So far, we used decision trees to predict whether a bug will be re-opened. However, decision trees are not the only algorithm that can be used. Naive Bayes classification and Logistic regression are two very popular algorithms that have been used in many prediction studies (e.g., Panjer 2007). In this section, we compare the prediction results of various prediction algorithms that can be used to predict whether or not a bug will be re-opened. In addition, we used the prediction from the Zero-R algorithm as a baseline for the prediction accuracy. The Zero-R algorithm simply predicts the majority class, which is not re-opened in our case.

The prediction results using the different algorithms are shown in Table 10. Since different algorithms may provide a tradeoff between precision and recall, we use the F-measure to compare the different prediction algorithms. As expected, the Zero-R algorithm achieves the worst performance, since it does not detect any of the re-opened bugs (it basically predicts the majority class). The Naive Bayes algorithm performs better in some cases. For example, for the Eclipse project the Naive Bayes algorithm achieves a re-opened recall of 73.9 % and not re-opened precision of 94.5 %. The Logistic Regression model performs slightly worse achieving re-opened F-measure of 53.8 % (precision: 45.3 %, recall: 67.2 %) and not re-opened F-measure of 88.1 % (precision: 93.1 %, recall: 84.1 %). Decision trees perform slightly worse (in some cases) than Naive Bayes for Eclipse, Apache and OpenOffice. More importantly however is that decision trees provide explainable models. Practitioners often prefer explainable models since it helps them understand why the predictions are the way they are.

**Table 10** Results using different prediction algorithms

Algo.	Re-open		Re-open		Re-open		Not re-reopen		Not re-open		Not re-open		Acc.
	Prec.	Rec.	F-meas.	Prec.	Rec.	F-meas.	Prec.	Rec.	F-meas.	Rec.	F-meas.		
Eclipse	Zero-R	NA	0	83.9(0.00)	100(0.00)	0	83.9(0.00)	100(0.00)	<b>91.3(0.00)</b>	100(0.00)	<b>91.3(0.00)</b>	83.9(0.00)	
	Naive Bayes	49.0(0.33)	<b>73.9(0.81)</b>	58.7(0.34)	<b>94.5(0.03)</b>	85.1(0.10)	58.7(0.34)	85.1(0.10)	89.5(0.03)	85.1(0.10)	89.5(0.03)	83.3(0.08)	
	Logistic reg	45.3(0.41)	67.2(0.77)	53.8(0.35)	93.1(0.03)	84.1(0.15)	53.8(0.35)	93.1(0.03)	84.1(0.15)	88.1(0.15)	84.1(0.15)	81.4(0.10)	
Apache	C4.5	<b>52.1(0.99)</b>	70.5(0.69)	<b>59.4(0.55)</b>	93.9(0.02)	<b>86.8(0.21)</b>	<b>59.4(0.55)</b>	93.9(0.02)	90.2(0.07)	<b>86.8(0.21)</b>	90.2(0.07)	<b>84.2(0.15)</b>	
	Zero-R	NA	0	93.5(0.00)	100(0.00)	0	93.5(0.00)	100(0.00)	96.7(0.00)	100(0.00)	96.7(0.00)	93.5(0.00)	
	Naive Bayes	46.5(0.10)	69.8(0.35)	55.7(0.10)	97.8(0.01)	<b>94.4(0.01)</b>	55.7(0.10)	97.8(0.01)	96.1(0.00)	<b>94.4(0.01)</b>	96.1(0.00)	92.8(0.00)	
OpenOffice	Logistic reg	46.5(0.15)	78.3(0.23)	58.2(0.14)	98.4(0.01)	93.7(0.01)	58.2(0.14)	98.4(0.01)	96.0(0.00)	93.7(0.01)	96.0(0.00)	92.7(0.01)	
	C4.5	<b>52.3(0.09)</b>	<b>94.1(0.05)</b>	<b>67.2(0.07)</b>	<b>99.6(0.00)</b>	94.1(0.01)	<b>67.2(0.07)</b>	<b>99.6(0.00)</b>	<b>96.7(0.00)</b>	94.1(0.01)	<b>96.7(0.00)</b>	<b>94.0(0.00)</b>	
	Zero-R	NA	0	73.7(0.00)	100(0.00)	0	73.7(0.00)	100(0.00)	84.8(0.00)	100(0.00)	84.8(0.00)	73.7(0.00)	
Logistic reg	Naive Bayes	48.7(0.06)	<b>90.5(0.02)</b>	63.3(0.04)	95.1(0.00)	65.7(0.13)	63.3(0.04)	95.1(0.00)	77.7(0.06)	65.7(0.13)	77.7(0.06)	72.3(0.06)	
	C4.5	69.8(0.01)	88.9(0.01)	78.2(0.01)	95.6(0.00)	86.3(0.01)	78.2(0.01)	95.6(0.00)	90.7(0.00)	86.3(0.01)	90.7(0.00)	86.9(0.00)	
	Zero-R	<b>78.6(0.02)</b>	89.3(0.01)	<b>83.6(0.01)</b>	<b>95.9(0.00)</b>	<b>91.3(0.01)</b>	<b>83.6(0.01)</b>	<b>95.9(0.00)</b>	<b>93.6(0.00)</b>	<b>91.3(0.01)</b>	<b>93.6(0.00)</b>	<b>90.8(0.00)</b>	

**Table 11** Commit work habits factors

Dim	Factor	Type	Explanation	Rationale
Change work habits	Change time	Nominal	Time in hours (morning, afternoon, evening, night) when the change to address the bug was made	Changes made to address bugs at certain times in the day (e.g., late afternoons) are more/less likely to be re-opened
	Change weekday	Nominal	Day of the week (e.g., Mon or Tue) when the change to address the bug was first made	Changes made to address bugs on specific days of the week (e.g., Fridays) are more/less likely to be re-opened
Change month day	Change month day	Numeric	Calendar day of the month (0–30) when the change to address the bug was made	Changes made to address bugs at specific periods like the beginning, mid or end of the month are more/less likely to be re-opened
	Change month	Numeric	Month of the year (0–11) when the change to address the bug was made	Changes made to address bugs in specific months (e.g., during holiday months like December) are more/less likely to be re-opened
Change day of year	Change day of year	Numeric	Day of the year (1–365) when the change to address the bug was made	Changes made to address bugs in specific times of the year (e.g., later on in the year) are more/less likely to be re-opened

## 7 Discussion: Commit vs. Bug Work Habits

Our work habits factors are based on the time that the bug was initially closed. The reason for using the time the bug was initially closed was due to the fact that we wanted to investigate whether developers were more inclined to close bugs during specific times (e.g., to reduce their work queue). However, another side that may contribute to bug re-opening is the work habits factors of the commit or change performed to fix the bug. For example, commits made at specific times may be associated with a higher chance of a bug being re-opened later on.

To examine the effect of the commit work habits dimension, we extract the same factors for the work habits dimension, but now for each commit instead of for each bug report. The factors are shown in Table 11. Since not all bugs could be linked to a commit and we need all of the factors to perform our analysis, our dataset reduced in size. For Eclipse, we were able to link 1,144 bugs where 187 were re-opened and 957 were not. For OpenOffice, we were able to link 19,393 bugs where 7181 were re-opened and 12,212 were not. For Apache were only able to link 278 bug reports. After examination of the linked data, we decided to perform the analysis for Eclipse and OpenOffice, but not for Apache (i.e., due to the low number of linked bug reports).

First, we redo the top node analysis of the work habits factors, this time including both bug closing and commit work habits. The results are shown in Table 12. To be clear, we explicitly label each factor with its association to bugs or commits, shown in brackets. We observe that for both projects, the work habits factors from the initial bug closure are the most important factors. In particular, the day of the year and the month were the most important. Commit work habits factors are placed in level 1 of the decision trees, showing that they are also important, but clearly less important than the initial bug closure.

**Table 12** Top node analysis of the commit and bug work habit dimension

Level	Eclipse		OpenOffice	
	#	Attribute	#	Attribute
0	66	(Bug) Day of year	100	(Bug) Day of year
	21	(Bug) Month		
	5	(Bug) Time		
	3	(Commit) Month		
	2	(Bug) Week day		
	2	(Commit) Time		
	1	(Commit) Month day		
1	16	(Bug) Week day	106	(Commit) Day of year
	5	(Commit) Month day	94	(Commit) Month
	11	(Bug) Month		
	25	(Commit) Month		
	36	(Bug) Day of year		
	9	(Commit) Weekday		
	12	(Bug) Time		
	20	(Bug) Month day		
	37	(Commit) Day of year		
	14	(Commit) Time		

**Table 13** Prediction results when considering commit work habits

Dim.	Re-open		Re-open		Re-open		Not re-reopen		Not re-open		Acc.
	Prec.	Rec.	Prec.	Rec.	F-meas.	Prec.	Rec.	F-meas.			
Eclipse	20.7(0.17)	50.6(1.2)	29.2(0.32)	86.5(0.07)	61.7(0.47)	71.8(0.26)	59.9(0.32)				
Work habit (bug & commit)	24.5(0.23)	55.1(1.5)	33.8(0.43)	88.4(0.08)	66.7(0.33)	75.9(0.17)	64.7(0.24)				
OpenOffice	62.7(0.04)	75.4(0.06)	68.4(0.02)	83.6(0.01)	73.5(0.07)	78.2(0.02)	74.2(0.02)				
Work habit (bug & commit)	82.3(0.02)	87.3(0.02)	84.7(0.01)	92.3(0.00)	88.9(0.01)	90.6(0.00)	88.3(0.01)				

To examine whether including the commit work habit factors improves prediction accuracy, we present the prediction results in Table 13. For each project, the first row presents the prediction results when the bug work habits are only considered. The second row presents the prediction results when the commit and bug work habits factors are combined. We see that for both, Eclipse and OpenOffice, the prediction results improve. For Eclipse, we see an improvement of 3.8 % in re-opened precision and 4.5 % in re-opened recall, whereas, for OpenOffice we see an improvement in prediction results of 19.6 % in re-opened precision and 15.4 % improvement in re-opened recall.

## 8 Threats to Validity

In this section, we discuss the possible threats to validity of our study.

**Threats to Construct Validity** consider the relationship between theory and observation, in case the measured variables do not measure the actual factors. Some of the re-opened bugs considered in our study were re-opened more than once. In such cases, we predict for the first time the bug was re-opened. In future studies, we plan to investigate bugs that are re-opened several times.

One of the attributes used in the People dimension is the fixer name. We extracted the names of the fixers from the committed CVS changes. In certain cases, the fixer and the committer of the changes are two different people. In the future, we plan to use heuristics that may improve the accuracy of the fixer name factor.

For the work habits dimension, we use the dates in the Bugzilla bug tracking system. These times refer to the server time and may not be the same as the local user time. Furthermore, we do not take timezone information into account since such information is not available. These threats show that in some cases, our work habits may not directly measure the commit habits of developers.

**Threats to Internal validity** refers to whether the experimental conditions makes a difference or not, and whether there is sufficient evidence to support the claim being made.

The percentage of bug reports that met the prerequisites to be included in our study is small (e.g., for Eclipse we were able to extract a total of 18,312 bug reports, of which 1,530 met our prerequisites). At first glance, this seems to be a low number bug reports used to extracted bug reports ratio. However, such a relatively low ratio is a common phenomenon in studies using bug reports (Weiss et al. 2007; Panjer 2007). In addition, we would like to note that the percentage of open-to-reopened bugs in the data set used and the original data set are quite close. For example, in the Eclipse project, 16.1 % of the bug reports were re-opened, whereas 10.2 % of the bug reports were re-opened in the original data set.

We use 24 different factors that cover four dimensions to predict re-opened bugs. Although this set of factors is large, it is only a subset of factors that may be used to predict re-opened bugs. Other factors such as social networks factors for example can be used to further improve the prediction results.

Bird et al. (2009a) showed that bias due to imperfect linking between historical databases is common and may impact the performance of prediction techniques.

**Threats to External Validity** consider the generalization of our findings. In this study, we used three large, well established Open Source projects to conduct our case

study. Although these are large open source projects, our results may not generalize (and as we have seen do not generalize) to all open source or commercial software projects.

We use decision trees to perform our prediction and compared our results to three other popular prediction algorithms. Decision trees performed well, for all three projects, compared to the three algorithms we compared with, however, using other prediction algorithms may produce different results. One major advantage to using decision trees is that they provide explainable models that practitioners can use to understand the prediction results.

In our manual examination of the re-opened bugs, we only examined a very small sample of ten bug reports. The purpose of this analysis was to shed some light on the type of information that we were able to get from the re-opened bug reports. Our findings do not generalize to all re-opened bugs.

## 9 Related Work

We divide the related work into two parts: the work related to the dimension used and work related to bug report quality and triage.

### 9.1 Work Related to Dimensions Used

The work closest to this paper is the work by Zimmermann et al. (2012) which characterizes and predicts re-opened bugs in Windows. The authors perform a qualitative and quantitative study and find that some of the reasons for bug reopens are the fact that bugs were difficult to reproduce, developers misunderstood the root cause, bug reports had insufficient information and the fact that priority of the bug may have been initially underestimated. Through their quantitative analysis, the authors find that bugs reported by customers or found during system testing are more likely to be re-opened. Also, bugs that are initially assigned to someone on a different team or geographic location are more likely to be re-opened. In many ways this paper complements our study since we both focus on bug reopens. However, our study is done on OSS projects, whereas Zimmermann et al. use commercial systems. Also, their study surveys Microsoft developers and provides more insight about the reasons for bug re-opens at Microsoft.

*Work Habit Dimension* Anbalagan and Vouk (2009) performed a case study on the Ubuntu Linux distribution and showed that the day of the week on which a bug was reported impacts the amount of time it will take to fix the bug. Śliwerski et al. (2005) measured the frequency of bug introducing changes on different days of the week. Through a case study on the Eclipse and Mozilla projects, they showed that most bug introducing changes occur on Fridays. Hassan and Zhang (2006) used the time of the day, the day of the week and the month day to predict the certification results of a software build and Ibrahim et al. (2010) used the time of the day, the week day and the month day that a message was posted to predict whether a developer will contribute to that message. Eyolfson et al. (2008) examine the effect of time of day and developer experience on commit bugginess in two open source projects. The authors find that approximately 25 % of commits are buggy, that commits checked

in between 00:00 and 4:00 AM are more likely to be buggy, developers who commit on a daily basis write less-buggy commits and bugginess for commits per day of the week vary for different projects. No prediction was performed.

The work habit dimension extracts similar information to those used in the aforementioned related work. However, our work is different in that we use the information to investigate whether these work habit factors affect the chance of a bug being re-opened.

*Bug Report Dimension* Mockus et al. (2002) and Herraiz et al. (2008) used information contained in bug reports to predict the time it takes to resolve bugs. For example, in Mockus et al. (2002), the authors showed that in the Apache and Mozilla projects, 50 % of the bugs with priority P1 and P3 were resolved within 30 days and half of the P2 bugs were resolved within 80 days. On the other hand, 50 % of the bugs with priority P4 and P5 took much longer to resolve (i.e., their resolution time was in excess of 100 days). They also showed that bugs logged against certain components were resolved faster than others.

Similar to the previous work, we use the information included in bug reports, however, we do not use this information to study the resolution time of a bug. Rather, we use this information to predict whether or not a bug will be re-opened.

*Bug Fix Dimension* Hooimeijer and Weimer (2007) built a model that measures bug report quality and predicts whether a developer would choose to fix the bug report. They used the total number of attachments that are associated with bug reports as one of the features in the model. Similarly, Bettenburg et al. (2008a) used attachment information to build a tool that recommends to reporters how to improve their bug report. Hewett and Kijisanayothin (2009) used the status of a bug (e.g., Worksforme) as one of the features to model the bug resolution time.

Similar to the previous studies, we use information about the initial bug fix as input into our model, which predicts whether or not a bug will be re-opened.

*People Dimension* Schröter et al. (2006) analyzed the relationship between human factors and software reliability. Using the Eclipse bug dataset, they examined whether specific developers were more likely to introduce bugs than others. They observed a substantial difference in bug densities in source code developed by different developers. Anvik et al. (2006) and Jeong et al. (2009) were interested in determining which developers were most suitable to resolve a bug.

We use the names and the experience of the bug reporters and fixers to predict whether or not a bug will be re-opened. Although our paper is similar to other previous work in terms of the factors used, to the best of our knowledge, this paper is the first to empirically analyze whether or not a bug will be re-opened.

## 9.2 Work on Bug Report Quality and Triage

Antoniol et al. (2008) use decision trees, naive bayes and logistic regression to correctly classify issues in bug tracking systems as bugs or enhancements. Bettenburg et al. (2008a) investigate what makes a good bug report. They find that there is a mismatch between information that developers need (i.e., stack traces, steps

to reproduce and test cases) and what users supply. Aranda and Venolia (2009) report a field study of coordination activities related to bug fixing. They find that data stored in repositories can be incomplete since they do not take into account social, organizational and technical knowledge. Bettenburg et al. (2008b) examine the usefulness of duplicate bug reports and find that duplicate bug reports contain valuable information that can be combined with other bug reports. Guo et al. (2010) characterize factors that affect whether a bug is fixed in Windows Vista and Windows 7. They find that bugs reported by people with better reputation, and on the same team or within the same geographic proximity are more likely to get fixed.

Another line of work aims to assist in the bug triaging process. This work focused on predicting who should be assigned to fix a particular bug (Anvik et al. 2006), the analysis of bug report reassignments (Jeong et al. 2009) and predicting the severity of bug reports (Lamkanfi et al. 2010). In contrast to prior work, in this work we focus on re-opened bugs.

This paper is an extension of an earlier conference version of the paper (Shihab et al. 2010) in which we conduct our study on two additional Open Source systems, Apache and OpenOffice. We also contrast the findings from the three projects, in terms of which factors best predict re-opened bugs and their prediction accuracy, and report our findings. We provide insight about the way in which the most important factors impact the likelihood of a bug being re-opened and examine work habits of the commit.

## 10 Conclusion

Re-opened bugs increase maintenance costs, degrade the overall user-perceived quality of the software and lead to unnecessary rework by busy practitioners. Therefore, practitioners are interested in identifying factors that influence the likelihood of a bug being re-opened to better deal with, and minimize the occurrence of re-opened bugs. In this paper, we used information extracted from the bug and source code repositories of the Eclipse, Apache and OpenOffice open source projects to derive 24 different factors, which make up four different dimensions, to predict whether or not a bug will be re-opened. We performed Top Node analysis to determine which factors are the best indicators of a bug being re-opened. The Top Node analysis showed that the factors that best indicate re-opened bugs depends on the project. The comment text is the most important factor for the Eclipse and OpenOffice projects, while the last status is the most important one for Apache. In addition, we provide insight about the way in which the important factors impact the likelihood of a bug being re-opened. Then, with the derived factors, we can build explainable prediction models that can achieve 52.1–78.6 % precision and 70.5–94.1 % recall when predicting whether a bug will be re-opened. The findings of this work contribute towards better understanding of what factors impact bug re-openings so they can be examined more carefully. Doing so will reduce the number of re-opened bugs and the maintenance costs associated with them.

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**Emad Shihab** is an assistant professor in the department of software engineering at the Rochester Institute of Technology. He received his PhD in Computer Science from the School of Computing, Queen's University, his BEng. and MAsC. in Electrical and Computer Engineering from the University of Victoria. His research interests are in Mining Software Repositories, Software Maintenance, Software Quality Assurance, Empirical Software Engineering, and Software Architecture. He worked as a software researcher at Research In Motion in Waterloo, Ontario and Microsoft Research in Redmond, Washington. He held an NSERC Alexander Graham Bell Canada Graduate Scholarship (CGS) and a Google GRAD CS Forum. He served as co-publicity chair for the 2011 International Workshop on Empirical Software Engineering in Practice (IWESEP) and as program chair of the 2012 Mining Software Repositories (MSR) Challenge Track.



**Akinori Ihara** is an assistant professor at Nara Institute of Science and Technology in Japan. His research interests include the quantitative evaluation of open source software development process. He received the B.E. degree (2007) in Science and Technology from Ryukoku University, and the M.E. degree (2009) and Ph.D. degree (2012) in Information Science from Nara Institute of Science and Technology.



**Yasutaka Kamei** is an assistant professor at Kyushu University in Japan. He has been a research fellow of the JSPS (PD) from July 2009 to March 2010. From April 2010 to March 2011, he was a postdoctoral fellow at Queen's University in Canada. His research interests include empirical software engineering, open source software engineering and mining software repositories (MSR). He received the B.E. degree (2005) in Informatics from Kansai University, and the M.E. degree (2007) and Ph.D. degree (2009) in Information Science from Nara Institute of Science and Technology.



**Walid M. Ibrahim** received the BS and MS degrees in computer science from Cairo University in 2004 and 2008, respectively. He is currently working toward the PhD degree in computer science at Queen's University under the supervision of Hossam S. Hassanein. His research interests are Mining Software Repositories, Wireless Sensor Networks and Internet of Things. He is a member of the IEEE.



**Masao Ohira** is an associate professor at Wakayama University, Japan, where he has been directing Open Source Software Engineering (OSSE) Laboratory since 2012. He received B.E. from Kyoto Institute of Technology, Japan, in 1998, and M.E. in 2000 and Ph.D. in 2003 from Nara Institute of Science and Technology, Japan. He was a visiting researcher in 2011 at Software Analysis & Intelligence Lab (SAIL), School of Computing, Queen's University. He is interested in supporting knowledge collaboration in software development and also supporting development and use of open source software for the software industry. He has served as co-chairs, co-editors, and members for numerous research committees, journals, conferences, workshops and tutorials.



**Bram Adams** is an assistant professor at the École Polytechnique de Montréal, where he heads the MCIS lab on Maintenance, Construction and Intelligence of Software. He obtained his PhD at Ghent University (Belgium), and was a postdoctoral fellow at Queen's University (Canada) from October 2008 to December 2011. His research interests include software release engineering in general, and software integration, software build systems, software modularity and software maintenance in particular. His work has been published at premier venues like ICSE, FSE, ASE, ESEM, MSR and ICSM, as well as in major journals like EMSE, JSS and SCP. Bram has co-organized 4 international workshops, has been tool demo and workshop chair at ICSM and WCRE, and was program chair for the 3rd International Workshop on Empirical Software Engineering in Practice (IWESEP 2011) in Nara, Japan. He currently is program co-chair of the ERA-track at the 2013 IEEE International Conference on Software Maintenance (ICSM), as well as of the 2013 International Working Conference on Source Code Analysis and Manipulation (SCAM), both taking place in Eindhoven, The Netherlands.



**Ahmed E. Hassan** is the NSERC/RIM Software Engineering Chair at the School of Computing in Queen's University.

Dr. Hassan spearheaded the organization and creation of the Mining Software Repositories (MSR) conference and its research community. He co-edited special issues of the IEEE Transaction on Software Engineering and the Journal of Empirical Software Engineering on the MSR topic.

Early tools and techniques developed by Dr. Hassan's team are already integrated into products used by millions of users worldwide. Dr. Hassan industrial experience includes helping architect the Blackberry wireless platform at RIM, and working for IBM Research at the Almaden Research Lab and the Computer Research Lab at Nortel Networks. Dr. Hassan is the named inventor of patents at several jurisdictions around the world including the United States, Europe, India, Canada, and Japan.



**Ken-ichi Matsumoto** received the BE, ME, and PhD degrees in Information and Computer sciences from Osaka University, Japan, in 1985, 1987, 1990, respectively. He is currently a professor in Graduate School of Information Science at Nara Institute of Science and Technology (NAIST), Japan. His research interests include software metrics and measurement framework. He was an organizing chair of the 5th International Conference on Product Focused Software Process Improvement (Profes 2004) and a general chair of the 6th International Conference on Software Process and Product Measurement (Mensura 2011). He is one of founders of International Workshop on Empirical Software Engineering in Practice (IWESEP), and is a senior member of the IEEE, and a member of the ACM, IEICE, IPSJ and JSSST.